

Multi-Language Handwritten Digits Recognition based on Novel Structural Features

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Abstract. Automated handwritten script recognition is an important task for several applications. In this article, a multi-language handwritten numeral recognition system is proposed using novel structural features. A total of 65 local structural features are extracted and several classifiers are used for testing numeral recognition. Random Forest was found to achieve the best results with an average recognition of 96.73%. The proposed method is tested on six different popular languages, including Arabic Western, Arabic Eastern, Persian, Urdu, Devanagari, and Bangla. In recent studies, single language digits or multiple languages with digits that resemble each other are targeted. In this study, the digits in the languages chosen do not resemble each other. Yet using the novel feature extraction method a high recognition accuracy rate is achieved. Experiments are performed on well-known available datasets of each language. A dataset for Urdu language is also developed in this study and introduced as PMU-UD. Results indicate that the proposed method gives high recognition accuracy as compared to other methods. Low error rates and low confusion rates were also observed using the novel method proposed in this study.
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1. INTRODUCTION

Handwritten scripts are intricate with several factors affecting their complexity, including writer-specific variations subject to inter-writer and intra-writer variables. This applies to all handwritten scripts including numerals. Several recognition algorithms have been developed for offline handwritten recognition for various applications [1, 2]. With the increase in popularity and type variation of gesture, touchscreen, and handheld devices, the need for novel algorithms to detect and automatically recognize handwritten/gestured numerals becomes a significant requirement that determines success of these devices [3, 4]. The

number of applications that depend on accurate, automatic online recognition of handwritten numerals is increasing. Applications vary from teaching children to write numerals to secure banking sector. In all cases, a robust and accurate handwritten numeral recognition system is needed. Rather than compile a list of applications that require this feature, we list some of the salient industries that depend on this technology:

1. Banking and Finance
2. Education at all levels from K-12 to Higher Education
3. Supply Chain Management (all variations including delivery)
4. Food and Restaurant Industry
5. In-Vehicle Navigation, Media and Entertainment.

These application areas constitute part of the motivation for the work presented in this paper. Conventional input devices and keyboards are available alongside stylus, gesture, and finger scripting in most devices. The average user needs or prefers to use the gesture, stylus, or fingertip mode with several applications. As a result, gradually these devices are dropping support for conventional input. With a universal service-based, online handwritten recognition system, the need for customizing different applications for online digit recognition will no longer be an issue, thereby cutting costs and reducing the time to market. Furthermore, universal support allows many current software applications to be retro-upgraded such that they now cater to the needs of larger user bases. Point of Sale (POS) devices will be usable in much larger geographical areas without additional modifications, Intra-bank systems become more compatible, thus aiding in security [5, 6]. There are many more advantages that can be listed for having a universal handwritten numeral recognition system and this partial list is sufficient to justify and motivate this unique approach.

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69 Whether it is online automatic numeral recognition
 70 or offline numeral recognition, most previous research has
 71 concentrated on developing algorithms for the recognition
 72 of numerals in one language or couple of languages with
 73 digit similarity and resemblance. In this paper, we develop a
 74 novel Universal Recognition Algorithm that is able to achieve
 75 high automatic recognition accuracy rates for numerals with
 76 support for at least six languages. The proposed automatic
 77 numerals recognition system supports digit recognition
 78 in English, Arabic, Persian, Urdu, Devanagari (Marathi)
 79 and Bengali, which in total, are spoken by approximately
 80 1.86 billion people worldwide. The main contribution is
 81 an algorithm of unique enhanced structural features that
 82 achieves the ultimate goal of numeral recognition in multiple
 83 languages. To the authors' knowledge, this is the first time
 84 that a system is developed for a unified recognition of
 85 multiple languages. Although its recognition rate may be
 86 comparable with rates reported in the extant literature, an
 87 important distinction is that the latter applies to one or two
 88 languages maximum. The extracted 65 features were used
 89 as input to various classifiers, including Artificial Immune,
 90 Multi-Layer Perceptron (MLP), Logistic and Random Forest
 91 (RF). The latter classifier was found to achieve the best
 92 accuracy. The system was tested on six well-known online
 93 available datasets for six different languages with an overall
 94 accuracy average of 96.73%. Additionally, we combined three
 95 of the most similar languages (Arabic Eastern, Persian, Urdu)
 96 datasets into one large dataset of 158,500 instances with
 97 126,500 training instances and 32,000 instances for testing.
 98 The system with combined dataset was able to achieve an
 99 average of 97.26% accuracy.

100 This article is organized as follows: section 2 presents
 101 a review of the literature related to the proposed work.
 102 Section 3 describes the methodology and various processes
 103 of the proposed approach while section 4 discusses the
 104 structure of the experimental database. Section 5 presents
 105 results obtained from numeral recognition system testing
 106 and section 6 contains conclusion and future work.

107 2. LITERATURE REVIEW

108 As indicated above, most previous research was aimed at
 109 developing methodologies for the recognition of numerals
 110 in a single language while some extended to two or three
 111 languages with the caveat of having similar digits with high
 112 resemblance rates. Alkhateeb and Alseid [7] proposed a
 113 Dynamic Bayesian Network (DBN) based system for Eastern
 114 Arabic handwritten digit recognition using Discrete Cosine
 115 Transform (DCT) features. They tested their system on the
 116 Arabic Handwritten database (ADBase) consisting of 70,000
 117 records written by 700 writers and achieved an average of
 118 85.26% recognition rate accuracy. Salimi and Giveki [8]
 119 proposed an algorithm based on a group of Singular
 120 Value Decomposition (SVD) classifiers and multiphase
 121 Particle Swarm Optimization (PSO) for the recognition of
 122 Farsi/Arabic handwritten digits. They tested their proposed
 123 system on the HODA database achieving accuracy rates of
 124 97.02%. Musleh, Halawani and Mahmoud [9] proposed an

algorithm based on fuzzy logic for handwritten Arabic digit
 recognition. The classification in their proposed algorithm
 is done over two phases: (i) zero/nonzero classification
 using Support Vector Machine (SVM) classifier and (ii)
 classification of 1–9 digits using a syntactic fuzzy classifier.
 Tests of this system were applied to a database of 32695
 digits. This system achieved an accuracy rate of 99.55%
 for the zero/nonzero classification phase and 98.01% for
 the 1–9 digits classification phase. It should be noted here
 that by classifying the numbers into zero/nonzero, the
 system automatically increases in accuracy because of the
 confusion between 0 and other digits, like 5 written in Arabic.
 Hosseinzadeh, Razzazi and Kabir [10] proposed a novel,
 large-margin domain adaptation method for the recognition
 of isolated handwritten digits. They also developed a
 framework of ensemble projection feature learning to use
 the available unlabeled samples in the target domain. This
 approach was tested on three standard datasets namely:
 MNIST (Western Arabic), USPS, and ICDAR and showed
 that their proposed architecture performs better than several
 known domain adaptation methods, both in supervised and
 semi-supervised domain adaptation scenarios with mean
 accuracy of 89.86%.

Sadri, Yagenehzad and Saghi [11] constructed a fairly
 comprehensive dataset for offline Persian handwritten digital
 character recognition. The dataset contains 97124 digits in
 addition to other format data, including writer's age and
 gender, worded dates, numeral dates, and numeral strings
 collected from 500 Persian native speakers. Boukharouba
 and Bennis [12] proposed a feature extraction technique for
 recognition of handwritten Persian digits based on transition
 information in the vertical and horizontal directions of
 the image grouped with the chain code histogram (CCH).
 They utilized Support Vector Machine (SVM) classification
 method and tested their approach against the HODA dataset
 achieving an average accuracy of 98.55%. Karimi et al. [13]
 proposed a Persian handwritten digit recognition approach
 based on 115 extracted features in combination with the
 ensemble classifiers, which was tested on the TMU database
 and achieved accuracy rates of 92.8%.

Sarkhel et al. [14] proposed a region sampling technique
 based on multi-objective evolutionary algorithms. They
 used a Non-dominated Sorting Harmony-Search Algorithm
 (NSHA) and a Non-dominated Sorting Genetic Algorithm-II
 (NSGA-II) for region sampling separately. Their approach
 subsequently selected the most informative set of local
 regions using the framework of Axiomatic Fuzzy Set (AFS)
 theory from the output produced by the NSHA and NSGA-II.
 This system was tested on two Bengali handwritten datasets
 with SVM as the choice for classifier. Testing relied on feature
 sets containing convex hull and Center of Gravity (CG)
 based quad-tree partitioned longest-run algorithm. The tests
 resulted in recognition accuracy rates close to 98%.

Basu et al. [15] proposed a method for the recognition
 of Bengali digits using the Dempster-Shafer (DS) technique
 that combines classifications obtained from Multi-Layer
 Perceptron (MLP) classifiers and two distinct feature sets.

Table I. Numerals in six different languages

Arabic (Western)	Arabic (Eastern)	Persian	Urdu	Bengali	Devanagari
0	٠	۰	۰	০	०
1	١	۱	۱	১	१
2	٢	۲	۲	২	२
3	٣	۳	۳	৩	३
4	٤	۴	۴	৪	४
5	٥	۵	۵	৫	५
6	٦	۶	۶	৬	६
7	٧	۷	۷	৭	७
8	٨	۸	۸	৮	८
9	٩	۹	۹	৯	९

182 This system was tested on a dataset of 6,000 handwritten
183 digits with an obtained average accuracy rate of 95.1%. Wang
184 et al. [16] proposed a hardware implementation of a Neural
185 Network for the recognition of handwritten digits using
186 Resistance Random Access Memory (RRAM) as synaptic
187 weight elements. Their proposed system was tested on the
188 MNIST (Western Arabic) dataset and achieved an average
189 accuracy of 81%. Ali and Ghani [17] proposed a method
190 using transformation-based features in conjunction with the
191 Discrete Cosine Transform (2D-DCT). They applied Hidden
192 Markov Models (HMMs) as the classifier and tested their
193 approach against the MNIST (Western Arabic) dataset. The
194 accuracy rate obtained from these tests exceeded 97.2%.
195 Jie et al. [18] proposed a numeral recognition method
196 based on the Enhanced Label Propagation algorithm in
197 conjunction with Entropy based features to weigh the
198 confidence coefficient of each numeral. The new confidence
199 coefficients are fed back to the label propagation algorithm to
200 retrain the system based on the new coefficients. The method
201 was tested using the MNIST (Western Arabic) dataset and
202 achieved a 98% recognition rate. Bajaj, Dey and Chaudhury
203 [19] proposed three types of features for Devanagari numeral
204 recognition: Density, Moment features of right, left, upper
205 and lower profile curves, and Descriptive Moment features.
206 Multiple classifiers are then used and connected using the
207 meta-pi network to obtain optimum recognition rates. This
208 system achieved around 90% accuracy rates.

209 3. PROPOSED METHOD

210 The proposed method includes the three main phases of
211 numeral recognition systems. The first phase consists of
212 what is referred as 'preprocessing phase' which includes
213 segmentation, binarization, noise removal, size, and slope
214 normalization. The second phase is the feature extraction.
215 We propose a novel feature extraction method based on 65
216 local features. These 65 features, explained in detail later,
217 are the basis for a multi-language handwritten numeral
218 recognition system. The third and final phase consists of
219 applying a classification technique to recognize the numerals.

In this paper, we applied four different classification tech- 220
221 niques: Artificial Immune, Multi-layer Perceptron, Logistic
222 and Random Forest. The Random Forest classifier was
223 found to achieve the best recognition rate for multi-language
224 recognition with an average accuracy of 96.7%.

225 3.1 Preprocessing

226 As stated above, the variations of handwritten numerals are
227 endless with several factors affecting these variations. The
228 recognition of handwritten numerals is a complex problem
229 due to the variations of the handwriting which is further
230 increased in complexity when trying to develop an algorithm
231 to recognize numerals in multiple languages that are not
232 closely related together. Table I shows the writing style of
233 numerals in the six different languages we are targeting
234 in this work. As noticed in Table I, some languages have
235 numerals whose writing configurations are closely related
236 together, such as Arabic and Persian. The numerals in these
237 two languages are the same with minor differences in the
238 numbers 4, 5, and 6. Earlier work in the literature has targeted
239 the development of algorithms in more than one language
240 whose numerals have similarities. No research has been
241 done on unified numeral recognition systems for multiple
242 languages with different styles of numerals.

243 Handwritten writing styles vary tremendously depend-
244 ing on inter-writer and intra-writer variables among others.
245 The research shows that 52 writing classes with minor
246 variations exist for Arabic and Persian numerals only [20]
247 and other languages are expected to have a similar number
248 of writing classes if not more.

249 The numeral images must be preprocessed to make them
250 ready for the other two phases in the recognition process.
251 Preprocessing includes many variables, such as shape of
252 the image, location of the numeral in the image, size of
253 the numeral in the image, angle at which the numeral was
254 written, and noise. In the preprocessing phase, first the
255 image is segmented to separate each digit based on the
256 boundary box. The digits are then centered in the middle
257 of the boundary box and rotated (if needed) as well. Each

258 digit is then normalized to a 28×28 pixel image. The
 259 numerals are then subjected to a binarization process from
 260 grayscale by using Otsu's thresholding method [21]. Finally,
 261 noise removal from the binarized image is executed using
 262 morphological operations, such as dilation and erosion, and
 263 a 3×3 window disk shaped structure. It should be noted
 264 here that some existing online datasets are available with the
 265 preprocessing already done. However, some datasets supply
 266 only the raw data to which preprocessing must be applied.
 267 We have developed the Urdu dataset used for this study and
 268 have applied the preprocessing phase to that as well.

269 3.2 Feature Extraction

270 Feature extraction is an important and vital part of the
 271 digit recognition process. In fact, the main contribution
 272 of this work lies in developing a novel feature extraction
 273 method which is detailed below. Similarities in the writing
 274 structure of some digits make the local structural features
 275 of the digits more important than the global features, such
 276 as DCT, DFT and Histogram based features [22, 23]. Our
 277 novel feature extraction method is composed of a total of
 278 65 local structural features extracted as detailed below.
 279 Since numerals in all languages are written in a specific
 280 shape and style and recognized through observation of
 281 the individual, the supervised learning approach proposed
 282 in this paper considers the structural features of each
 283 numeral in the targeted languages. The features chosen are
 284 based on a comprehensive analysis by the authors of the
 285 shape and structure of numerals in the chosen languages.
 286 Based on the observations of the authors, different features
 287 detailed below provide sufficient information to the system
 288 for the differentiation and classification of the numerals
 289 in different languages. The choice of these features was
 290 also based on a thorough literature review by the authors
 291 on different feature extraction methods for recognition of
 292 both numeral, letters, and text in different languages. The
 293 way in which humans view and differentiate numerals in
 294 different languages was translated into features that could
 295 be measured mathematically to allow for machine learning,
 296 classification, and recognition.

- 297 1. Let us suppose that the preprocessed numeral binary
 298 image is B with equal width n and height m , represented
 299 as a square matrix $b(x, y)$.
- 300 2. B is divided horizontally from left to right as shown in
 301 Figure 1(a) and horizontally from up to down as shown
 302 in Fig. 1(b). Three starting and three ending x-axis values
 303 based on the occurrence of black pixels are calculated.
 304 Similarly, three starting and three ending y-axis values
 305 are calculated. Both horizontal and vertical measure-
 306 ments give 12 features. Equations (1)–(4) represent the
 307 calculations for these features.

$$308 \quad F_{i \leftarrow 1 \text{ to } 3} = \lim_{k \leftarrow \frac{n}{4} \times i} [\lim_{l \leftarrow 1:n} (\min_{b(x_l, y_k) \rightarrow 1} x_l)] \quad (1)$$

$$309 \quad F_{i \leftarrow 4 \text{ to } 6} = \lim_{k \leftarrow \frac{n}{4} \times i} [\lim_{m \leftarrow 1:n} (\max_{b(x_l, y_k) \rightarrow 1} x_l)] \quad (2)$$

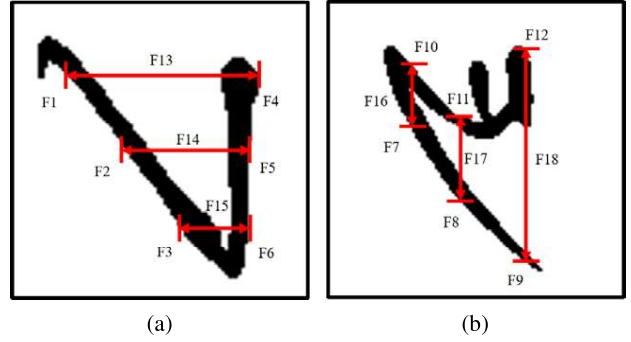


Figure 1. Proposed horizontal and vertical features extraction (digit samples from Arabic). From left to right: (a). Three starting (F1, F2, F3) and three ending x-axis (F4, F5, F6) values based on black pixels, and distance between first occurrence and last occurrence of black pixel (F13, F14, F15). (b). Three starting (F7, F8, F9) and three ending (F10, F11, F12) y-axis values, and distance between first occurrence and last occurrence of black pixel (F16, F17, F18).

$$F_{j \leftarrow 7 \text{ to } 9} = \lim_{k \leftarrow \frac{n}{4} \times i} [\lim_{m \leftarrow 1:n} (\min_{b(x_k, y_l) \rightarrow 1} y_l)] \quad (3) \quad 310$$

$$F_{j \leftarrow 10 \text{ to } 12} = \lim_{k \leftarrow \frac{n}{4} \times i} [\lim_{o \leftarrow 1:n} (\max_{b(x_k, y_l) \rightarrow 1} y_l)]. \quad (4) \quad 311$$

- 312 3. The distance between the first occurrence and last
 313 occurrence of a black pixel is measured horizontally
 314 and vertically as represented by $F_{i \leftarrow 13 \text{ to } 18}$ in Fig. 1.
 315 This gives another three horizontal features and three
 316 vertical features of handwritten numeral as shown in
 317 Eqs. (5)–(6).

$$F_{i \leftarrow 13 \text{ to } 15} = F_{i-9} - F_{i-12} \quad (5) \quad 318$$

$$F_{i \leftarrow 16 \text{ to } 18} = F_{i-6} - F_{i-9}. \quad (6) \quad 319$$

- 320 4. Diagonal features are also measured based on the
 321 starting diagonal point and end diagonal point. Three
 322 starting and three ending diagonal coordinates of black
 323 pixels from top left to bottom right are calculated.
 324 Similarly, another three starting and three ending
 325 diagonal coordinates of black pixel from top right to
 326 bottom left are used as features. This adds another 12
 327 features as indicated in Eqs. (7)–(10).

$$328 \quad F_{i \leftarrow 19 \text{ to } 21} = \begin{cases} \lim_{l, k \leftarrow s:n, 1:n-s} (\min_{b(x_l, y_l) \rightarrow 1} x_l), & i = 19 \\ \lim_{l, k \leftarrow 1:n, 1:n} (\min_{b(x_l, y_l) \rightarrow 1} x_l), & i = 20 \\ \lim_{l, k \leftarrow 1:n-s, s:n} (\min_{b(x_l, y_l) \rightarrow 1} x_l), & i = 21 \end{cases} \quad (7) \quad 329$$

$$330 \quad F_{i \leftarrow 22 \text{ to } 24} = \begin{cases} \lim_{l, k \leftarrow s:n, 1:n-s} (\max_{b(x_l, y_l) \rightarrow 1} x_l), & i = 22 \\ \lim_{l, k \leftarrow 1:n, 1:n} (\max_{b(x_l, y_l) \rightarrow 1} x_l), & i = 23 \\ \lim_{l, k \leftarrow 1:n-s, s:n} (\max_{b(x_l, y_l) \rightarrow 1} x_l), & i = 24 \end{cases} \quad (8) \quad 331$$

$$332 \quad F_{i \leftarrow 25 \text{ to } 27} = \begin{cases} \lim_{l, k \leftarrow s:n, 1:n-s} (\min_{b^T(x_l, y_l) \rightarrow 1} y_l), & i = 25 \\ \lim_{l, k \leftarrow 1:n, 1:n} (\min_{b^T(x_l, y_l) \rightarrow 1} y_l), & i = 26 \\ \lim_{l, k \leftarrow 1:n-s, s:n} (\min_{b^T(x_l, y_l) \rightarrow 1} y_l), & i = 27 \end{cases} \quad (9) \quad 333$$

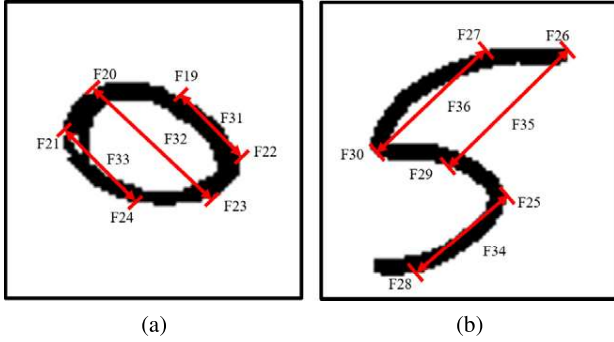


Figure 2. Proposed diagonal features extraction (sample numerals from Persian and English). From left to right: (a). Three starting (F19, F20, F21) and three ending x -axis (F22, F23, F24) values based on black pixels, and distance between first occurrence and last occurrence of black pixel (F31, F32, F33). (b). Three starting (F25, F26, F27) and three ending (F28, F29, F30) y -axis values and distance between first occurrence and last occurrence of black pixel (F34, F35, F36).

$$F_{i \leftarrow 28 \text{ to } 30} = \begin{cases} \lim_{l, k \leftarrow s:n, 1:n-s} (\max_{b^T(x_l, y_l) \rightarrow 1} y_l), & i = 28 \\ \lim_{l, k \leftarrow 1:n, 1:n} (\max_{b^T(x_l, y_l) \rightarrow 1} y_l), & i = 29 \\ \lim_{l, k \leftarrow 1:n-s, s:n} (\max_{b^T(x_l, y_l) \rightarrow 1} y_l), & i = 30 \end{cases} \quad (10)$$

5. The distance between the first occurrence and last occurrence of a black pixel is measured for each diagonal of B and B transpose B^T as represented by $F_{i \leftarrow 31 \text{ to } 36}$ in Figure 2. This gives another six diagonal distance features of handwritten numeral as shown in Eqs. (11)–(12).

$$F_{i \leftarrow 31 \text{ to } 33} = b(x_i, y_i) - b(x_j, y_j), \quad (11)$$

where x_i, y_i are the ending coordinates and x_j, y_j are the starting coordinates

$$F_{i \leftarrow 34 \text{ to } 36} = b(x_l, y_l) - b(x_m, y_m), \quad (12)$$

where x_l, y_l are the ending coordinates and x_m, y_m are the starting coordinates.

6. Height distance to width distance aspect ratios are measured based on the calculated distances horizontally and vertically as shown in Figure 3 utilizing Figs. 1 and 2. Similarly, distance to width aspect ratios are measured for the diagonals. This gives another six features, $F_{i \leftarrow 37 \text{ to } 42}$, as shown in Eqs. (13)–(14).

$$F_{i \leftarrow 37 \text{ to } 39} = \left| \frac{F_{i-24} - F_{i-21}}{2} \right| \quad (13)$$

$$F_{i \leftarrow 40 \text{ to } 42} = \left| \frac{F_{i-9} - F_{i-6}}{2} \right|. \quad (14)$$

7. Number of black pixels of all six diagonals are calculated and used as features $F_{i \leftarrow 43 \text{ to } 48}$ as shown in Eqs. (15)–(16).

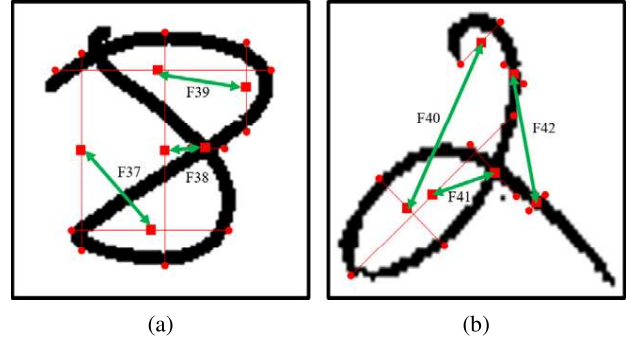


Figure 3. Height distance to width distance aspect ratio from right to left: (a): Aspect ratio against the centers of x -axis and y -axis distances, (b): Aspect ratio against the centers of left and right diagonal distances.

$$F_{i \leftarrow 43 \text{ to } 45} = \sum_{l=1}^n b_i(x_l, x_l) = 1 \quad (15) \quad 360$$

$$F_{i \leftarrow 46 \text{ to } 48} = \sum_{l=1}^n b^T_i(y_l, y_l) = 1. \quad (16) \quad 361$$

8. The handwritten numeral is then divided into 4×4 segments, with a total 16 blocks. The number of black pixels in each block is then calculated using Eq. (18). 362
363
364 **Q.3**

$$F_{i \leftarrow 49 \text{ to } 64} = \lim_{l \leftarrow 1 \times (i-49):4 \times (i-49)} \left(\lim_{k \leftarrow 1 \times (i-49):4 \times (i-49)} \left(\sum b[x_l, y_k] = 1 \right) \right). \quad (18) \quad 365 \quad 366 \quad 367$$

9. The sum of black pixels from the complete binary numeral image is calculated and used as 65th feature of the numerals using Eq. (19). 368
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$$F_{i \leftarrow 65} = \sum_{l, k \leftarrow 1, 1}^{n, n} b[x_l, y_k] = 1. \quad (19) \quad 371$$

3.3 Classification 372

After the feature extracting phase the numerals are input to several well-known and widely used classifiers. In this paper, we apply the Artificial Immune, Multi-layer Perceptron, Logistic, and Random Forest classifiers for experimental results. Artificial Immune Recognition System (AIRS) is a classifier that is inspired by the biological immune system [24]. The system relies on three processes: negative selection, clonal selection, and immune network. The set of data for pattern recognition is put through the three processes with multiple iteration in some processes until a predefined criterion is met for the pattern recognition to complete. MLP is a feedforward neural network that requires mapping a set of input data onto a set of outputs. It consists of three or more layers, with three being the minimum: input layer, output layer and a hidden layer [25]. Logistic regression is a third classification technique used in this study [26]. There are four classification techniques that were applied and 373
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since Random Forest [27] produced the best accuracy, we chose to briefly describe the three above techniques.

Random Forest (RF) relies on decision trees and is viewed as a grouping of several decision trees. Initially, in the training phase, each tree in the ensemble trains the system based on randomly sampled data with replacement from the training vector. A model-averaging scheme, known as Bootstrap aggregating (Bagging), is used for averaging to increase the correlation and avoid the issue of overfitting [28]. Important information about individual features can be gathered after model creation. For testing purposes, data are presented to the individual trees for classification. Votes are being collected from each individual tree, and finally the RF classifies desired output based on majority votes which is further described below.

Suppose, x' being the features input sample, T_i being the i th decision tree and B is the total number of trees in RF. The output for feature i can be evaluated from Eq. (20) by averaging the votes from individual decision trees.

$$\text{Output}_i = \frac{1}{B} \times \sum_{i=1}^B T_i(x'). \quad (20)$$

For the i th tree, a random vector \mathbf{r}_i is generated, which has the same distribution but is independent of all past random vectors $\mathbf{r}_1, \dots, \mathbf{r}_{i-1}$ and afterward a tree T_i is grown by utilizing \mathbf{r}_i and the training sequence, which results in a classifier $h(x, \mathbf{r}_i)$. An RF can be considered as a classifier including several tree-structured classifiers, i.e., $\{h(x, \mathbf{r}_i), i = 1, \dots, B\}$. Binary decisions are made if the desired conditions are met, i.e., $x_i < \text{Threshold}$ or vice versa.

A margin function can be defined, which can measure the degree of correctly classified outcomes that exceed the average votes related to any other class in the dependent variable. Consider \mathbf{X} to be a random vector sampled from training data, Y being the classification response and θ_k to be the parameters of the decision tree containing the tree structure for classifier $h_k(x)$.

$$\theta_k = \theta_{k1}, \theta_{k2}, \dots, \theta_{kB}, \quad (21)$$

$$\text{mg}(\mathbf{X}, Y) = \frac{\sum_{i=1}^B I(h_k(\mathbf{X}) = Y)}{B} - \max_{j \neq y} \left[\frac{\sum_{i=1}^B I(h_k(\mathbf{X}) = j)}{B} \right]. \quad (22)$$

From Eq. (22), $I(\cdot)$ is the Indicator function.

$$I_A(x) = \begin{cases} 1 & \text{if } x \in A \\ 0 & \text{otherwise.} \end{cases} \quad (23)$$

The margin function shares outputs according to the specific conditions (i.e., in case the set of classifiers make a correct classification $\text{mg}(\mathbf{X}, Y) > 0$). However for an incorrect classification $\text{mg}(\mathbf{X}, Y) < 0$, the higher value of margin function indicates a greater degree of confidence in the classification.

The generalization error or the misclassification rate PE^* , over the space \mathbf{X}, Y can be given by

$$PE^* = P_{\mathbf{X}, Y}(\text{mg}(\mathbf{X}, Y) < 0). \quad (24)$$

For a large Random Forest, i.e., $B \rightarrow \infty$, the generalization error can be evaluated from Eq. (25), which has a limiting value due to the constraint that the RF cannot over fit data.

$$PE^* \rightarrow P_{\mathbf{X}, Y}(P_\theta(h(X, \theta) = Y)) - \max_{j \neq y} P_\theta(h(X, \theta) = j) < 0. \quad (25)$$

The strength s of classifiers (h_k) is expected to be an estimation of the accuracy of individual trees in the forest.

$$s = E_{\mathbf{X}, Y}(\text{mr}(\mathbf{X}, Y)). \quad (26)$$

4. HANDWRITTEN EXPERIMENTAL DATA

Handwritten numerals vary due to different reasons some of which were mentioned previously. The novel method proposed in this paper was validated and tested on well-known databases. When a database was not readily available, such as the case for Urdu, a database was specifically developed for that language and named PMU-UD. The first database used in this study for Eastern Arabic digits is the Modified Arabic Handwritten Digits Database (MADBase). MADBase was developed by collecting samples from 700 participants. It contains 70,000 numerals with resolution of 300 dpi at 28×28 pixels [29]. The second database used for Western Arabic (English) was the Modified National Institute of Standards and Technology Database (MNIST). MNIST contains 70,000 patterns collected from 250 writers [30]. For Persian, the well-known HODA database was used containing 80,000 different numeral patterns [31]. ICDAR was used for Bengali numerals. It is a small dataset containing 1,700 numeral patterns [32]. For Devanagari, the Devanagari Handwritten Character Dataset (DHCD) was used which consists of 20,000 numeral patterns [33]. Since the authors were unable to obtain a dataset for Urdu, a dataset was developed. The dataset was collected from 170 participants with a total of 5,180 numeral patterns. The dataset is named Prince Mohammad Bin Fahd University - Urdu Database (PMU-UD) [34]. The participants were asked to write the numerals from 0–9 five times each. Participants age ranged from 25 to 55 years old. Table II details the different datasets used in this study to validate and test the novel method.

5. RESULTS AND DISCUSSIONS

Through a carefully designed process that included the three phases listed above, the proposed method was tested on the well-known datasets listed in Table II above. Digits went through the preprocessing phase listed above and then the novel feature extraction method was applied to extract 65 different features of the numerals that are detailed in a previous section. Four different prominent classifiers were used to test the accuracy of the numeral recognition process: AIRS, MLP, Logistic and RF. As shown in Table III, RF

Table II. Summary of handwritten experimental datasets of different languages.

Numeral Language	Database	Data Source	Training Dataset	Testing Dataset	Total Patterns
Eastern Arabic	MADBase	700 Participants	60,000	10,000	70,000
Western Arabic (English)	MNIST	250 Writers	60,000	10,000	70,000
Persian	HODA	12,000 Registration Forms	60,000	20,000	80,000
Urdu	PMU-UD	170 Participants	3,500	1,680	51,80
Bengali	ICDAR	35 Writers	1,500	200	1,700
Devanagari	DHCD	NA	17,000	3,000	20,000

Table III. Recognition accuracy rates for different databases with four different classifiers.

	Artificial Immune Recognition System	Multi-Layer Perceptron	Logistic	Random Forest
Eastern Arabic	96.25%	97.30%	96.87%	98.10%
Western Arabic (English)	90.00%	94.40%	91.36%	95.31%
Persian	92.91%	96.66%	95.41%	96.92%
Urdu	93.72%	95.20%	93.10%	97.27%
Bengali	90.62%	92.27%	94.16%	95.98%
Devanagari	91.80%	96.66%	92.90%	96.80%
Average	92.55%	95.42%	93.97%	96.73%

Table IV. Recognition accuracy rates for different languages.

Source	Method	Dataset Language	Accuracy
Alkhateeb and Alseid [7]	DBN Classifier with DCT Features	Arabic data of 70,000 records written by 700 (ADBase)	85.26%
Salimi and Giveki [8]	SVD and PSO based Classifier	Persian/Farsi Dataset (HODA)	97.02%
Musleh et al. [9]	Fuzzy Logic and SVM	Arabic Dataset of 32,695 digits	98.01%
Hosseinzadeh et al. [10]	Ensemble Projection Feature	English MNIST, USPS, and ICDAR datasets	89.86%
Sarkhel et al. [14]	Sorting Harmony-Search Algorithm (NSHA)	Bangali Numerals Dataset	98.00%
Basu et al. [15]	Multi-Layer Perceptron (MLP)	6000 handwritten Bangla digits	95.10%
Wang et al. [16]	DCT and HMM	English MNIST dataset	97.20%

486 achieved the highest accuracy for all datasets in all languages.
 487 Table IV summarizes the recognition accuracy rates for
 488 different languages proposed in recent studies which are also
 489 discussed in the literature review section. For MADBase, RF
 490 achieved an accuracy of 98.1%, whereas a 95.31% accuracy
 491 was achieved for MNIST using RF. Moreover, a 96.92%
 492 accuracy was obtained for HODA and a 97.27% accuracy
 493 was found for PMU-UD using RF. Similarly, an accuracy
 494 of 95.98% and 96.8% was achieved for ICDAR and DHCD,
 495 respectively, using RF. Overall it can be concluded that
 496 RF achieved the best recognition rate for all datasets in
 497 all languages using the novel proposed feature extraction
 498 method detailed in this paper. The RF achieved an average
 499 accuracy rate of 96.73% for the multi-language feature
 500 extraction method proposed.

501 Figure 4 illustrates the cumulative error rate comparison
 502 of target and the predicted digits. The average error rate for
 503 each digit in each language was calculated for all classifiers.

RF produces overall low error rate for every digit in every
 language targeted in this study. For example, in RF, the
 targeted digit 0 was mistakenly recognized 0.72% of the times
 as the number 5, 0.09% of times as the number 4, and 0.07%
 of the times as the number 3. In the same classifier RF, the
 target number 2 was mistakenly recognized 1.45% of times
 as the digit 3. Fig. 4 shows that the confusion between digits
 is at its lowest using the RF Classifier. This confusion is at its
 highest using the AIRS classifier. Overall, the RF classifier is
 shown to produce the best accuracy by producing the lowest
 error rates. At the level of individual languages, some of
 the above results are below the accuracy rates found in the
 literature. However, the goal of this work is to achieve the
 highest recognition accuracy for multi-language numerals.

518 Figure 5 shows the average accuracy of each digit in
 519 all languages and classifiers used in the study. Even though
 520 on an individual digit-by-digit comparison, some classifiers
 521 produced better results than RF, RF generated the highest

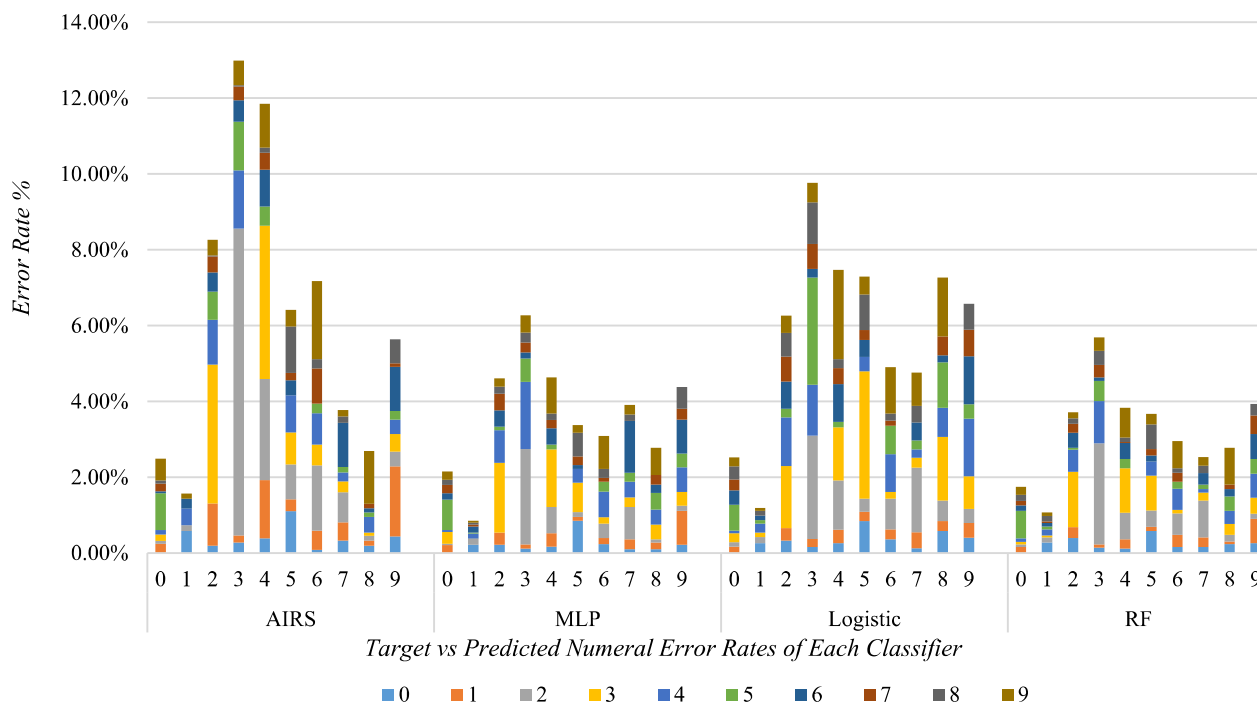


Figure 4. Comparison of target vs predicted digit cumulative error rate of the selected classifiers.

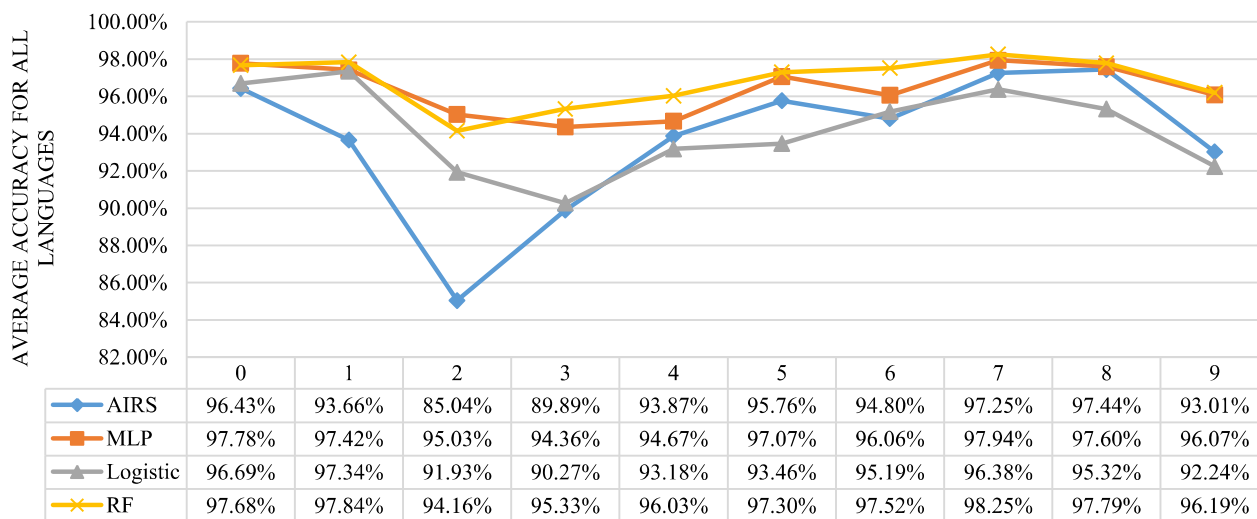


Figure 5. Comparison of average accuracy for all languages.

522 accuracy for all the digits combined. For example, for digit 0,
 523 MLP produced the highest recognition accuracy of 97.78%
 524 exceeding that of RF by 0.1%. This pattern was repeated
 525 for digit 2. However, for all other digits 1,3,4,5,6,7,8,
 526 and 9, RF exceeded all other classifiers producing a recognition
 527 accuracy rate of 97.84%, 95.33%, 96.03%, 97.3%, 97.52%,
 528 98.25%, 97.79% and 96.19%, respectively. Fig. 2 illustrates
 529 that the RF generates superior results as compared to all other
 530 classifiers used in this study.

531 Due to the resemblance of the numerals in Arabic,
 532 Persian, and Urdu with only a few digits that are different,

we combined the dataset MADBase, HODA and PMU-UD
 into one mega database, and applied the same three-
 phase process of preprocessing, feature extraction, and
 classification. The combined dataset was tested using the
 proposed feature extraction method and the four classifiers.
 RF again produced the best recognition accuracy (97.26%)
 for the combined dataset compared with 92.93% for AIRS,
 95.88% for MLP, and 92.8% for Logistic.

No explicit comparison with previous methods of
 numeral recognition was made since the proposed unified
 recognition system for multi-language numerals is a novelty.

544 If a comparison is made between the proposed method and
 545 those applicable to one language only, it is obvious that a
 546 machine learning system for recognizing numerals in one
 547 language can achieve higher recognition rate.

548 6. CONCLUSION

549 In this paper, we proposed a novel Local Feature Extraction
 550 method that is used to design a unified multi-language
 551 handwritten numeral recognition system. We targeted many
 552 languages even though their digits do not resemble each
 553 other. In this study, we proposed 65 geometrically based
 554 local features. Additionally, in this paper, we also proposed
 555 and showed that the RF classifier in conjunction with the
 556 proposed Local Feature Extraction method yield optimum
 557 results. The proposed method is tested on six different
 558 well-known databases of different languages by using RF.
 559 An average recognition rate of 96.73% was achieved for
 560 the recognition of handwritten numerals of six different
 561 languages. These rates exceed other methods' rates reported
 562 in the extant literature and establish a good launchpad for
 563 future work in the development of a unified system for the
 564 recognition of handwritten numerals in other languages. It
 565 can also be observed that the proposed method produced
 566 very low error rates and very low confusion rates with
 567 other digits. Future work may include using fuzzy logic
 568 to further reduce the confusion between different digits,
 569 thereby increasing the recognition accuracy even further.
 570 Future work will evaluate modification of this proposed
 571 system to detect digits in other languages, including Gujarati,
 572 Gurmucki, Kannada, Lao, Limbo, Malayalam, Mongolian,
 573 Myanmar, Oriya, Telugu, Thai, and Tibetan. The possibility
 574 of redesigning the system in a cloud-based environment
 575 will also be part of future work in order to achieve a
 576 continuous learning curve and obtain a continuous accuracy
 577 improvement.

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